

5 Tips for Live Streaming Success and Common Mistakes to Avoid

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Wowza Media Systems

- Simplifying the complexities of video and audio streaming
- In business since 2005
- Customers in 150+ countries
- Wowza Streaming Engine: award-winning software



























Simplifying Multi-Screen Delivery



mpeg-DASH



Smartphone/Tablet







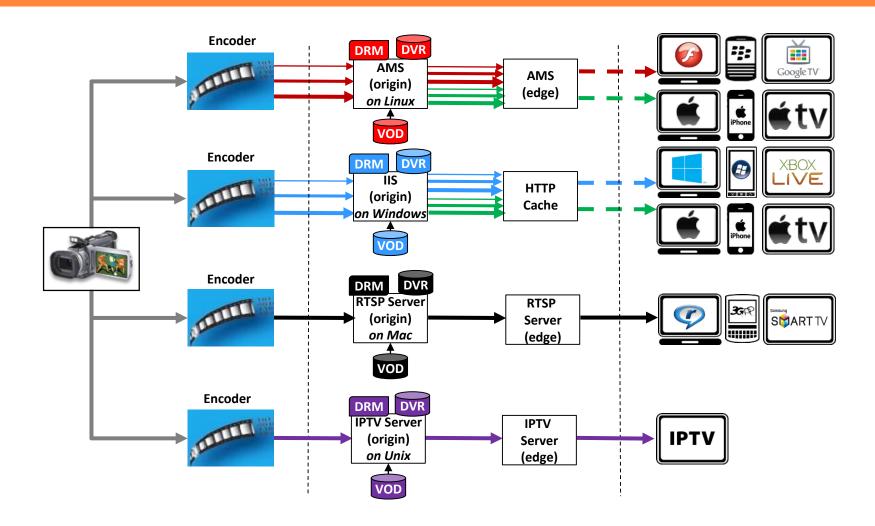






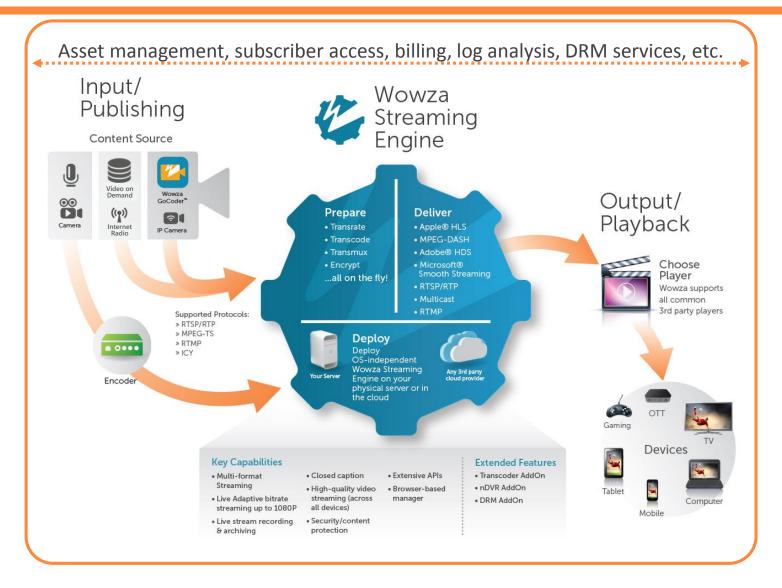


Common Multi-Format Workflow





Wowza Media Systems Simply Powerful Streaming™





Tip #1 – Give Yourself Time

- Streaming video is not inherently easy
- Like a distance race –
 pace yourself
- A little reading goes a long way... we recommend the Quick Start Guide at www.wowza.com/quickstart

QUICK START GUIDE «

This tutorial will help you to get started using the Wowza Streaming Engine™ 4.0.1 software.

Contents

Introduction

Installation and configuration

Install Java
Install Wowza Streaming Engine
Starting (and stopping) the software
Start (and stop) Wowza Streaming Engine
Verify that Wowza Streaming Engine is running
Start (and stop) Wowza Streaming Engine Manager
Whitelist remote browser clients
Perform a quick streaming test

Administration

About Wowza Streaming Engine Manager Managing Sign-In credentials Creating applications Configuring properties Configuring modules Configuring server listeners Configuring streaming ports Adding new license keys Performance tuning Logging Installing example applications Getting help

Streaming concepts

Streaming protocols

Adobe HDS (Adobe Flash Player)

Apple HLS (iPhone, iPad, iPod touch, QuickTime, and more)

Microsoft Smooth Streaming (Microsoft Silverlight and more)

MPEG-DASH streaming (DASH clients)

Adobe RTMP (Adobe Flash Player)

RTSP/RTP (QuickTime, VLC, 3GPP devices, set-top boxes, and more)

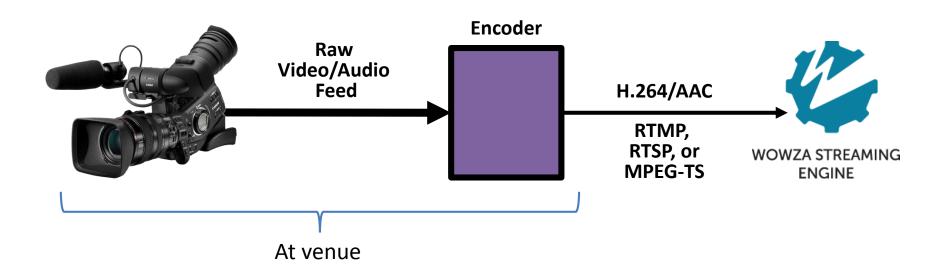
Supported media file formats

Content storage



Tip #2 – Simplify the Encoding Workflow

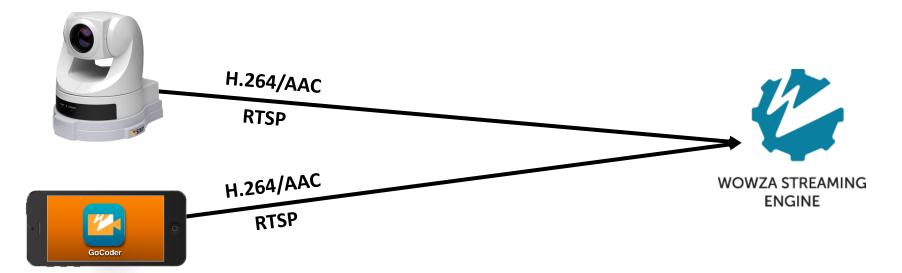
- Encode content into H.264/AAC at the venue
 - Encoding appliance
 - Camera-top encoder
 - Encoding software





Tip #2 – Simplify the Encoding Workflow

- Further simplify the on-site workflow by combining capture + encoding with an IP camera
 - Pan-Tilt-Zoom (PTZ) camera allows remote control
 - Wowza GoCoder is simple, portable, cost-effective

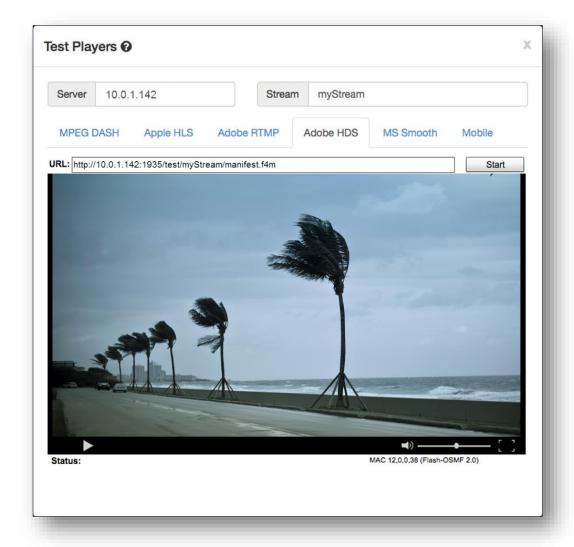




Tip #3 – Start Simply with Players

- Built-in test players
- Online player configurators
- Hybrid players
 - JWPlayer
 - Flowplayer
 - others
- Article:

http://bit.ly/choose-player





Tip #4 – Plan for Scalability

- Tune for production
- Choose a subscription model
- Inside an enterprise, use multicast
- Outside the firewall, consider using HTTP
- Deliver from the cloud private or public
- To reach Android and feature phones, use RTSP





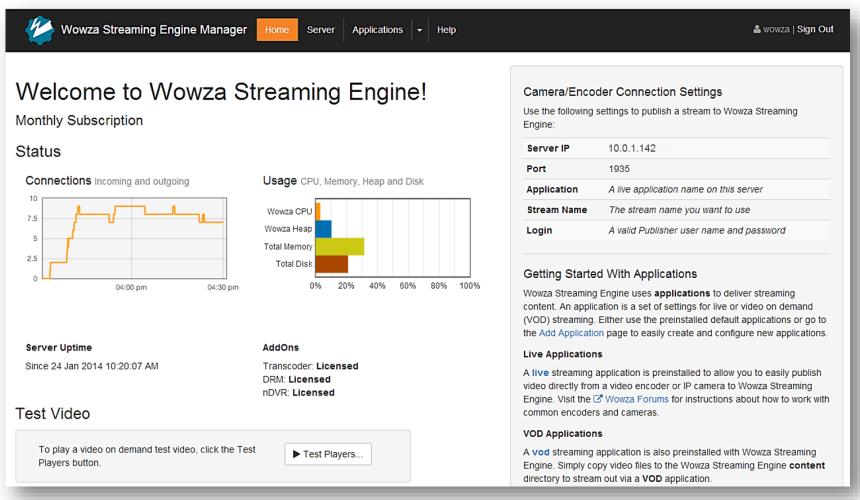
Tip #5 – Don't be Afraid to Ask

- Forums
 - http://forums.streamingmedia.com/
 - http://stackoverflow.com/
 - http://www.wowza.com/forums/
 - Forums
 - Articles
 - Consultants
- Support team: <u>support@wowza.com</u>



New: Wowza Streaming Engine

- EnhancedUserExperience
- ContentFormatExpansion
- Performance
 Acceleration





Setting up a Live Stream using Wowza Streaming Engine 4.0

DEMO



Common Pitfalls to Avoid

- Overloading server hardware
- Inadequate player and network testing
- Not planning for viral spikes
- Getting stuck with outdated technologies





Summary – 5 Tips for Live Streaming

- 1. Give Yourself Time
- 2. Simplify the Encoding Workflow
- 3. Start Simply with Players
- 4. Plan for Scalability
- 5. Don't be Afraid to Ask



Next Steps

- Download Wowza GoCoder from the App Store
- Download a trial of Wowza Streaming Engine from www.wowza.com
- Read the how-to docs and get assistance at www.wowza.com/forums



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QUESTIONS?

